

MALNAD COLLEGE OF ENGINEERING, HASSAN
(An Autonomous Institution Affiliated to VTU, Belgaum)



DEPARTMENT OF
Computer Science and Engineering
(Artificial Intelligence and Machine Learning)

SYLLABUS

III & IV Semester (2023 Admitted Batch)
(2nd Year)

Academic Year 2024-25

COLLEGE VISION

To be an institute of excellence in engineering education and research, producing socially responsible professionals

COLLEGE MISSION

1. Create conducive environment for learning and research
2. Establish industry and academia collaborations
3. Ensure professional and ethical values in all institutional endeavors

DEPARTMENT VISION

To be a Center of Excellence for innovative teaching, learning and research to produce socially responsible professionals in the field of Artificial Intelligence and Machine Learning to address real-world problems.

DEPARTMENT MISSION

1. Fostering innovation through cutting-edge teaching, transformative learning, and innovative research in field of artificial intelligence and machine learning with foundations of Computer Science and Engineering.
2. Impart latest technology through industry-academia collaboration.
3. Maintain high standards of ethical values involved in AI and ML applications with transparency of operations for moral concerns of the society.

PROGRAM EDUCATIONAL OBJECTIVES (PEOs)

PEO1: Acquire the fundamentals and expertise in basic science, Computer Science and Engineering, Artificial Intelligence and Machine Learning principles and excel as an IT professional or an entrepreneur.

PEO2: Pursue Higher Studies and Research

PEO3: Adapt to the technological advancements by engaging in lifelong learning and exhibit professional ethics, teamwork and leadership qualities

ROGRAM OUTCOMES (POs)

1. **Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
 2. **Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
 3. **Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
 4. **Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
 5. **Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
 6. **The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
 7. **Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
 8. **Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
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1. **Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
 2. **Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
 3. **Project management and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
 4. **Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAM SPECIFIC OUTCOMES (PSOs)

- PSO1: Data Science and Analytics Expertise:** Apply advanced data science techniques and analytical methods to extract meaningful insights from complex datasets, leveraging modern tools and technologies to support data-driven decision-making and innovation across various domains.
- PSO2: AI & ML Competency:** Apply computational skills, innovative thinking, and practical expertise in artificial intelligence and machine learning to create efficient solutions in real-world scenarios.
- PSO3: Intelligent Systems Development:** Demonstrate Computational knowledge, practical competency and innovative ideas in Artificial Intelligence & Machine Learning to create intelligent systems.

Scheme of Evaluation (Theory Courses)

Assessment	Marks
Three CIE's conducted for 20 marks each and reduced to 10 –Total of 30 marks	30
Activities as decided by course faculty	20
SEE	50
Total	100

Scheme of Evaluation (Lab Integrated Courses)

Assessment	Marks
Three CIE's conducted for 20 marks each and reduced to 10 –Total of 30 marks	30
Lab– 20 Marks 1. Continues Evaluation in every lab session by the course faculty – 5 Marks 2. Record Writing – 5 Marks 3. Lab CIE (Conducted for 50 marks and reduced to 10 marks) – 10 Marks	20
SEE	50
Total	100

Scheme of Evaluation (Laboratory Courses)

Assessment	Marks
Continuous Evaluation in every lab session by the course coordinator	20
Record writing	10
Laboratory CIE conducted by the course coordinator	20
SEE	50
Total	100

Examination	Maximum Marks	Minimum marks to qualify
CIE	50	20 (12 in CIE + 8 in activity)
SEE	50 (Conducted for 100 and reduced to 50)	20

Semester III					
Course Category	Course Code	Course Title	L-T-P in hours	Credit	Contact Hours
BSC	23MAAI301	Probability and Statistics for Machine Learning	2-2-0	3	04
PCC	23AI302	Digital Design and Computer Organization	3-0-0	3	03
PCC	23AI303	Operating Systems	3-0-0	3	03
PCC	23AI304	Data Structures and Applications	3-0-0	3	03
PCC	23AI305	Introduction to Artificial Intelligence	3-0-0	3	03
PCCL	23AIL306	Unix and Shell Programing Lab	0-0-2	1	02
ESC	23AI307X	ESC/ETC/PLC	2-2-0	3	04
AEC/SEC	23AI308X	AEC/SEC-III	0-0-2	1	02
PCCL	23AIL309	Data Structures Lab	0-0-2	1	02
UHV	23SRC	Social Connect and Responsibility	0-0-2	1	02
MC	23NYP1	NSS, YOGA, PE	0-0-2	A	2
MC	23BCM	Bridge Course Mathematics (MC for Diploma students)	3-0-0	A	3
Total				22	33

Engineering Science Course (ESC/ETC/PLC)			
23AI3071	Object Oriented Programming with C++	23AI3072	Discrete and Combinatorial Mathematics
Ability Enhancement Course – III			
23AI3081	Data Visualization using Tableau and Power BI	23AI3082	Ethics and Public Policy for AI

Semester - IV					
Course Category	Course Code	Course Title	L-T-P in hours	Credit	Contact Hours
BSC	23MAAI401	Mathematics for AI&ML	3-0-0	3	3
IPCC	23AI402	Design and Analysis of Algorithms	3-0-2	4	5
IPCC	23AI403	Database Management Systems	3-0-2	4	5
PCC	23AI404	Machine Learning	3-0-0	3	3
PCCL	23AI405	Machine Learning Lab	0-0-2	1	2
ESC	23AI406x	ESC/ETC/PLC	3-0-0	3	3
AEC/SEC	23AI407x	Ability Enhancement Course/Skill Enhancement Course-IV	0-0-2	1	2
BSC	23AI408	Biology for Engineers	0-2-0	1	2
UHV	23UHV	Universal human values course	0-2-0	1	2
MC	23NYP2	NSS, YOGA, PE	0-0-2	A	2
Total				21	29

Engineering Science Course (ESC/ETC/PLC)			
23AI4061	Python for Data Science	23AI4062	Graph Theory and its Applications
Ability Enhancement Course – III			
23AI4071	Version Control with Git and GitHub	23AI4072	Web Application Development

Course Title	PROBABILITY AND STATISTICS FOR MACHINE LEARNING		
Course Code	23MAAI301	L-T-P-C	(2-2-0)3
Exam Hrs.	3 Hours	Hours / Week	4
SEE	50 Marks	Total Hours	40
Course Objective: To equip students with a solid foundation in computational statistics, enabling them to analyze and interpret data, make informed decisions based on statistical evidence, and effectively communicate statistical findings.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply a range of statistical techniques to solve problems	1	-
2.	Analyze the given real-world datasets using the appropriate statistical methods	2	1
3.	Interpret statistical output, draw meaningful conclusions, and effectively communicate the results of their analyses	2,5	1
4.	Model real life problems/engineering application problems and solve the same.	3, 5	1
Course Contents:			
Module 1			10 Hours
Introduction to Statistical Concepts: Introduction to Statistics, Definition and importance of statistics, Types of data and variables, Descriptive Statistics, Measures of central tendency (mean, median, and mode) Measures of variability (range, variance, and standard deviation), Data visualization techniques (histograms, box plots). Probability Basics, Probability theory and terminology, Probability rules and laws, Probability distributions (discrete and continuous), Sampling and Estimation, Sampling methods and techniques, Point estimation and confidence intervals, Sample size determination.			
Module 2			10 Hours
Statistical Inference : Hypothesis Testing, Introduction to hypothesis testing, Null and alternative hypotheses, Type I and Type II errors, significance level, and p-values, Parametric Tests, One-sample and two-sample t-tests, Chi-square test for independence. Non-parametric Tests.			
Module 3			10 Hours
Statistical Models and Analysis : Introduction to Regression Analysis, Simple linear regression, Assumptions and interpretation Coefficient of determination (R-squared), Multiple Regression Analysis, Multiple linear regression. Model assumptions and diagnostics, Variable selection techniques (stepwise, backward, forward), Analysis of Categorical Data. Logistic regression, Odds ratio and interpretation.			
Module 4			10 Hours
ANNOVA: One-way and two-way ANOVA, Post hoc tests (Tukey's HSD, Bonferroni), Introduction to Experimental Design. Joint Probability Distribution & Stochastic Processes: Concept of joint probability, Joint distributions of discrete random variables, Independent random variables-problems. Joint expectation, co-variance, and correlation. Markov Chains: Introduction, stochastic matrices, fixed probability vectors and regular stochastic matrices. Applications: Application of Markov chain to determine the voting tendencies.			
Text Books: <ol style="list-style-type: none"> 1. T.Veerarajan: "Probability, Statistics and Random Process", 3rd Edition, Tata McGraw Hill Co., 2008. 2. Statistics for Business: Decision Making and Analysis (2nd Edition), Robert Stine, Pearson ISBN: 9780136759102, 2017. 			

Course Title	DIGITAL DESIGN AND COMPUTER ORGANIZATION		
Course Code	23AI302	L-T-P-C	(3-0-0) 3
Exam Hrs.	3	Hours / Week	3
SEE	50 Marks	Total Hours	40
Course Objective: To understand the basic circuit design and basic structure of a computer.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply the knowledge of Boolean algebra and digital logic to simplify logical expressions. Comprehend the basic structure and working principles of computers	1	-
2.	Analyze and solve problems related to digital circuits and computer organization using appropriate techniques and tools	2	-
3.	Design and implement digital circuits to solve complex logic expressions and contribute to the basic structure of computer systems	3	-
4.	Work collaboratively and demonstrate the components and operation of digital design concepts and computer organization principles through clear documentation and presentation	5, 9,10,12	-
Course Contents:			
Module 1			10 Hours
Number Systems and Codes: Binary Number system, Binary to decimal, decimal to binary, hexa decimal, ASCII code, Excess,3 Code, Gray code. Digital Logic: The Basic Gates, NOT, OR, AND, Universal Logic Gates, NOR, NAND. Combinatorial Logic Circuits: Boolean Laws and Theorems, Sum of Products method, Truth table to Karnaugh Map – Pairs, Quads, Octets – Don't Care Conditions Product of sums method, Product of sums Simplifications Combinational Circuits – Karnaugh Map, Analysis and Design Procedures, Binary Adder, Subtract or, Decimal Adder, Magnitude Comparator, Decoder, Encoder, Multiplexers, Demultiplexers			
Module 2			10 Hours
Data Processing Circuits: Multiplexers, Demultiplexers, 1of,16 Decoder, BDCto decimal Decoders, Seven segment Decoders, Encoders, ExclusiveOR Gates, Parity Generators and Checkers. Arithmetic Circuits: Binary Addition, Binary Subtraction, 2'S Complement Representation, 2'S Complement Arithmetic, Arithmetic Building Blocks. Introduction to Sequential Circuits – Flip Flops, operation and excitation tables, Triggering of FF, Analysis and design of clocked sequential circuits, Design			
Module 3			10 Hours
Basic Structure of Computers: Basic Operational Concepts, Numbers, Arithmetic Operations and Characters. Memory Location and Addresses. Input/Output Organization: Accessing I/O Devices, Interrupts, Interrupt Hardware, Enabling and Disabling Interrupts, Handling Multiple Devices, Controlling Device Requests, Exceptions, Direct Memory Access, Buses, Standard I/O Interfaces – PCI Bus, USB.			
Module 4			10 Hours
Memory System: Basic Concepts, Semiconductor RAM Memories, Read Only Memories, Speed, Size, and Cost, Cache Memories Mapping Functions. Arithmetic: Signed Operand Multiplication, Fast multiplication, Integer Division, Floating-point Numbers and Operations , IEEE standard for floating point numbers. Basic Processing Unit: Some Fundamental Concepts, Execution of a Complete Instruction, Multiple Bus Organization, Hard,wired Control.			
Text Books:			
1. Digital Principles and Applications – Donald P Leach, Albert Paul Malvino, GoutamSaha, 8 th edition ,McGrawHill Education, 3rd reprint 2015. 2. Computer Organization - Carl Hamacher, Zvonko Vranesic, SafwatZaky, 5 th Edition, Tata McGraw Hill.			

Reference Books:

1. Digital design, R.AnanthaNatarajan, PHI Learning, 2015.
2. Computer Organization and Architecture, V.Rajaraman and T.Radhakrishnan, PHI learning, 5th Print, 2015.

Ereources:

1. <https://www.geeksforgeeks.org/code-converters-bcd8421-to-from-excess-3/>
2. <https://www.javatpoint.com/excess-3-code-in-digital-electronics>

MOOCs:

1. <https://nptel.ac.in/courses/117105080/>
2. Switching circuits and logic design <https://nptel.ac.in/courses/106/105/106105185/>
3. Digital Circuits and Systems SWAYAM IIT-Madras, https://swayam.gov.in/ndl_noc19_ee51

Activity: Students must conduct the following activities**Simulation using LTspice/Multisim**

1. Arithmetic Circuits
2. Logic Circuits
3. Combinational circuits
4. Data Processing circuits
5. Sequential Circuits

Conduct the below experiments

1. know the components of a Computer and its peripherals
2. Assemble and disassemble the computer
3. Formatting a partitioning of HDD
4. Configuring a bootable device
5. Installation of Operating System, Virtual Machines and Network and Internet configuration

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2													
CO2		2												
CO3			2											
CO4					2			1	2	2		2		

Course Title	OPERATING SYSTEMS		
Course Code	23AI303	L-T-P-C	(3-0-0)3
Exam Hrs.	3	Hours / Week	3
SEE	50 Marks	Total Hours	40
Course Objective: Students will be able to understand the working of operating system and its components.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply the process scheduling, disk Scheduling and memory management algorithms for processes, disk and memory management	1	-
2.	Analyze the given scenario and identify the appropriate algorithm and solve the problems	2	-
3.	Design solutions for process synchronization and deadlock prevention using synchronization techniques and apply concepts of memory management strategies in various scenarios	3	-
4.	Work collaboratively and demonstrate the operating system concepts and algorithms and its applications through clear documentation and presentation	3, 5, 9, 10	-
Course Contents:			
Module 1			10 Hours
Introduction to Operating Systems, System Structures: What Operating Systems Do? Computer System Architecture; Operating System Structure; Operating System Operations; Operating System Services; System Calls; Types of System Calls; System Programs, Process Management: Process Concept; Operations on Processes; Inter-Process Communication. Multi-Threaded Programming: Overview; Multithreading Models.			
Module 2			10 Hours
Process Management (contd.): Process Scheduling: Basic Concepts; Scheduling Criteria; Scheduling Algorithms; Process Synchronization: The Critical Section Problem; Peterson's Solution; Synchronization Hardware; Semaphores; Classic problems of Synchronization, Monitors- Usage, Dining-Philosophers solution using monitors.			
Module 3			10 Hours
Deadlocks: System Model; Deadlock Characterization; Methods for Handling Deadlocks; Deadlock Prevention; Deadlock Avoidance; Deadlock Detection and Recovery from Deadlock. Memory Management: Memory Management Strategies: Background; Swapping; Contiguous Memory Allocation; Paging; Structure of Page Table; Segmentation.			
Module 4			10 Hours
Virtual Memory Management: Background; Demand Paging; Page Replacement. Storage Management: Secondary Storage Structures, Protection: Mass Storage Structures; Disk Structure; Disk Scheduling; Swap Space Management. Protection: Goals of Protection, Principles of Protection, Domain of Protection- Domain Structure, Access Matrix, Implementation of Access Matrix.			
Text Books:			
1. Operating System Concepts - Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, 9th Edition, 2018, John Wiley & Sons, ISBN 978-1-265-5427-0			
Reference Books:			
1. Modern Operating Systems - A Concept Based Approach -Andrew.S.Tanenbaum, 4th Edition, Addison Wesley, 2015. ISBN: 978-0133591620.			
2. Introduction to Operating Systems: Concepts and Practice - P.C.P. Bhatt, 2nd Edition, PHI, 2008.			
3. Operating Systems Internals and Design Principles, William Stallings: 8th Edition, Tata McGraw-Hill Education , 2007, ISBN - 978-0070611948.			
E-resources:			
1. https://www.geeksforgeeks.org/different-approaches-or-structures-of-operating-systems/			
2. https://www.javatpoint.com/system-calls-in-operating-system			

MOOCs:

1. Fundamentals of Operating System <https://nptel.ac.in/courses/106/105/106105214/>

Activity:

Write a program to implement the below experiments

(Note: processes creation can be done using fork () or vfork () system call)

1. Printing processes attributes
2. Program to demonstrate multi-tasking (Create multiple processes and perform multi-tasking)
3. Parent and child synchronization ex: making parent to wait for specific child to perform, a task)
4. data sharing mechanism between parent and child
5. data sharing between parent and child through regular files
6. data sharing between Related Process
7. data sharing between Related Process using FIFO
8. Data sharing mechanism through message Queue with the following operation
 1. Creation of multiple messages queue and allow process to
 2. Send message to a particular message queue
 3. Receiving message from a specific message queue
 4. Delete/access/modify message queue attributes
9. Data sharing mechanism through shared memory
 1. Creation of shared MEMORY SEGMENT
 2. Attaching to a shared memory segment and perform read and write operation
10. demonstrate synchronization mechanism through semaphores
11. program to demonstrate signal handling mechanism
12. program to demonstrate multi-threading using POSIX

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
COs														
CO1														
CO2	2													
CO3		2												
CO4			2		3				3	3				

Course Title	DATA STRUCTURES AND APPLICATIONS		
Course Code	23AI304	L-T-P-C	(3-0-0)3
Exam Hrs.	3	Hours / Week	5
SEE	50 Marks	Total Hours	50
Course Objective: Students will be able to use appropriate data structures for solving problems.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply principles of Data Structures for solving problems	1	-
2.	Analyze and develop operations on linear and non-linear data structures	2	-
3.	Design various methodology for organizing data and solving basic programming challenges using Linear Data Structures.	3	-
4.	Work collaboratively and demonstrate the applications of Data Structures in solving the real time problems.	3, 5, 9,10	1
Course Contents:			
Module 1			10 Hours
Introduction to Data Structures: Definition, Classification of Data Structures, Dynamic Memory Allocation – Introduction, Dynamic memory allocation, malloc, calloc, free and realloc. The Stack - Definition and examples: Primitive operations, Example. Representing stacks in C: Implementing the pop operation, testing for exceptional conditions, implementing the push operation. Infix, postfix and prefix: Basic definitions and examples, evaluating a postfix expression, Program to evaluate a postfix expression, converting an expression from infix to postfix, Program to convert an expression from infix to postfix.			
Module 2			10 Hours
Recursion: Recursive definition and processes: Factorial function, Multiplication of natural numbers, Fibonacci sequence, Binary search, Properties of recursive definition or algorithm. Recursion in C: Factorial of a number, generation of Fibonacci numbers, Binary searching, Concept of Recursive chains, Towers of Hanoi problem, Queues and lists: The queue and its sequential representation: C implementation of queues, Insert operation, Priority queue, Array implementation of a priority queue. Linked lists: Inserting and removing nodes from a list, Linked implementation of stacks. Getnode and freenode operations.			
Module 3			10 Hours
Lists in C: Array implementation of lists, Limitations of array implementation, allocating and freeing dynamic variables, linked lists using dynamic variable, Queues as lists in C, Examples of list operations in C, Non integer and non-homogeneous lists. Other list structures: Circular lists, Stack as a circular list, Queue as a circular list.			
Module 4			10 Hours
Trees -Binary trees: Operations on binary trees, Applications of binary trees. Binary tree representation: Node representation of binary tree, Internal and external node, Implicit array representation of binary trees, choosing a binary tree representation, Binary tree traversals in C, Threaded binary trees.			
Text Books: <ol style="list-style-type: none"> 1. Data structures using C and C++, YedidyahLangsam and Moshe J. Augenstein and Aaron M.Tenanbaum, PHI, 2008 Chapters 2, 3, 4, 5 			
Reference Books: <ol style="list-style-type: none"> 1. Data Structures: A Pseudo-code approach with C –Gilberg and Forouzan, 2nd edition, Cengage Learning, 2014. 2. An Introduction to Data Structures with Applications- Jean-Paul Tremblay & Paul G. Sorenson, 2ndEdition, McGraw Hill, 2013. 			
E-resources: <ol style="list-style-type: none"> 1. https://www.geeksforgeeks.org/dynamic-memory-allocation-in-c-using-malloc-calloc-free-and-realloc/ 2. https://www.javatpoint.com/dynamic-memory-allocation-in-data-structure 			

MOOCs:

1. Data Structures and algorithms <https://nptel.ac.in/courses/106/102/106102064/>

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2													
CO2		2												
CO3			2										3	
CO4			2		2				2	2				

Course Title	INTRODUCTION TO ARTIFICIAL INTELLIGENCE		
Course Code	23AI305	L-T-P-C	(3-0-0)3
Exam Hrs.	3	Hours / Week	3
SEE	50 Marks	Total Hours	40
Course Objective: Students will be able to apply the concepts of Artificial Intelligence to construct knowledge-based systems.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply AI techniques to construct intelligent agents towards problem	1	2
2.	Analyze the problem and identify an appropriate AI method to provide efficient solution	2	2
3.	Design and develop intelligent agents and knowledge-based systems using search algorithms and First-Order Logic to solve a complex AI problem	3	2
4.	Collaborate effectively in teams and demonstrate the working and applications of AI algorithms and communicate the same through report and presentation.	5, 9,10,12	3
Course Contents:			
Module 1			10 Hours
Introduction: What is AI? Intelligent Agents: Agents and environment; Good behavior: The Concept of Rationality; the nature of environment; the structure of agents. Solving Problems by Searching: Problem-solving agents, Example problems; Searching for solution; Uninformed search strategies: Breadth-first search, Uniform-cost search, Depth-first search, Depth-limited search, Iterative deepening depth-first search, Bidirectional search.			
Module 2			10 Hours
Informed (Heuristic) Search Strategies: Greedy best-first search, A* search, Optimality of A*, Memory-bounded heuristic search; Local Search Algorithms and Optimization Problems: Hill-climbing search, Simulated annealing, Local beam search, Genetic algorithms; Logical Agents: Knowledge-based agents; The Wumpus world, Logic, propositional logic, Propositional Theorem proving.			
Module 3			10 Hours
First-Order Logic: Representation revisited; Syntax and semantics of first-order logic; Using first-order logic, Knowledge engineering in first-order logic. Inference in first-order logic: propositional versus first-order inference, uniform and lifting, forward chaining, backward chaining, resolution			
Module 4			10 Hours
Learning from Examples: Forms of Learning, Supervised Learning, Learning Decision Trees, Ensemble Learning. Reinforcement Learning: Introduction, Passive Reinforcement Learning, Active Reinforcement Learning, Generalization in Reinforcement Learning Natural Language Processing: Language models, Text Classification, Information Retrieval. Robotics: Introduction, Robotics Hardware Robotic perception.			
Text Books:			
1. Artificial Intelligence - A Modern Approach, Stuart Russell and Peter Norvig, Third edition, Pearson, 2014.			
Reference Books:			
1. Artificial Intelligence, Elaine Rich, Kevin Knight and Shivashankar B Nair, Third edition, McGraw-Hill Education, 2015.			
2. Introduction to Artificial Intelligence and Expert Systems, Dan W Patterson, Pearson, 2015			
E-resources:			
1. https://www.javatpoint.com/agents-in-ai			
2. https://www.geeksforgeeks.org/agents-artificial-intelligence/			

MOOCs:

1. <https://www.edx.org/course/artificial-intelligence-uc-berkeleyx-cs188-1x>
2. <https://www.udacity.com/course/intro-to-artificial-intelligence--cs271>
3. <https://www.class-central.com/subject/ai>

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]														
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	2													2	
CO2		2												2	
CO3			2		2									2	
CO4						2	2	1	2	2		2			2

Course Title	UNIX AND SHELL PROGRAMMING LABORATORY		
Course Code	23AIL306	L-T-P-C	(0-0-2) 1
Exam Hrs.	3Hrs.	Hours / Week	2
SEE	50 Marks	Total Hours	28

Course Objective: The course provides a comprehensive introduction to UNIX commands and utilities, students will develop Shell Programming and Vi editing skills.

Course Outcomes (COs): Upon completion of the course, students shall be able to:

No .	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply the API's for implementing UNIX commands and process control	1, 5	-
2.	Identify System call interface for process management, multitasking programs, IPC in UNIX	2, 5	-

Course Contents:

Execution following basic UNIX commands

ls, ls -l, cat, grep, sed, cd, od, mkdir, echo, date, mv.

Week1

SESSION-1

- Log into the system.
- Use vi editor to create a file called myfile.txt which contains some text.
- Correct typing errors during creation.
- Save the file e)logout of the system

SESSION-2

- Log into the system
- Open the file created in session 1
- Add some text
- Change some text
- Delete some text.
- Save the Changes
- Logout of the system

Week2

- Log into the system
- Use the cat command to create a file containing the following data. Call it mytable use tabs to separate the fields.

1425	Ravi	15.65
4320	Ramu	26.27
6830	Sita	36.15
1450	Raju	21.86
- Use the cat command to display the file, mytable.
- Use the vi command to correct any errors in the file, mytable.
- Use the sort command to sort the file mytable according to the first field.
Call the sorted file my table (same name)
- Print the file mytable
- Use the cut and paste commands to swap fields 2 and 3 of mytable. Call it my table (same name)
- Print the new file, mytable

- i) Logout of the system.

Week3

- a) Login to the system
- b) Use the appropriate command to determine your login shell
- c) Use the /etc/passwd file to verify the result of step b.
- d) Use the who command and redirect the result to a file called myfile1. Use the more command to see the contents of myfile1.
- e) Use the date and who commands in sequence (in one line) such that the output of date will display on the screen and the output of who will be redirected to a file called myfile2. Use the more command to check the contents of myfile2.

Week4

- a) Develop an interactive grep script that asks for a word and a file name and then tells how many lines contain that word.
- b) Repeat
- c) Part using awk.

Week5

- a) Write a shell script that takes a command –line argument and reports on whether it is directory, a file, or something else.
- b) Write a shell script that accepts one or more file name as arguments and converts all of them to uppercase, provided they exist in the current directory.

Week6

- a) Write a shell script that accepts a file name starting and ending line numbers as arguments and displays all the lines between the given line numbers.
- b) Write a shell script that deletes all lines containing a specified word in one or more files supplied as arguments to it.

Week7

- a) Write a shell script that computes the gross salary of a employee according to the following rules:
 - i) If basic salary is < 1500 then HRA =10% of the basic and DA =90% of the basic.
 - ii) If basic salary is >=1500 then HRA =Rs500 and DA=98% of the basic The basic salary is entered interactively through the key board.
- b) Write a shell script that accepts two integers as its arguments and computes the value of first number raised to the power of the second number.

Week8

- a) Write an interactive file-handling shell program. Let it offer the user the choice of copying, removing, renaming, or linking files. Once the user has made a choice, have the program ask the user for the necessary information, such as the file name, new name and so on.
- b) Write shell script that takes a login name as command – line argument and reports when that person logs in.
- c) Write a shell script which receives two file names as arguments. It should check whether the two file contents are same or not. If they are same then second file should be deleted.

Week9

- a) Write a shell script that displays a list of all the files in the current directory to which the user has read, write and execute permissions.
- b) Develop an interactive script that ask for a word and a file name and then tells how many times

that word occurred in the file.

c) Write a shell script to perform the following string operations:

i) To extract a sub-string from a given string.

ii) To find the length of a given string.

Week10

a) Write a shell script to generate multiplication table.

b) Write a shell script to print sum of individual digits of a number.

Week11

Write C programs that simulate the following unix commands:

a) mv

b) cp (Use system calls)

Week12

Write a C program that simulates ls Command(Use system calls / directory API)

Open Ended Experiments:

1. Log in to a Linux system and run simple commands using the shell.
2. Managing Files from the Command Line: Copy, move, create, delete, and organize files while working from the Bash shell, Archiving and Transferring Files.
3. Managing Local Users and Groups: Gaining Superuser Access, Controlling Access to Files.
4. Shell scripts Introduction to shell, command substitution, Command Line arguments, Conditional & Looping, Functions.
5. Exploring File API's: Open, Close, Read, Write, LSeek, Stat, FStat, fcntl, chmod, Emulate commands mv, cp, ls, ln.
6. Directory, opendir, readdir, rmdir.
7. Programs on Process management using API's.
8. Programs related to Signals and Signal handling using Signal API's.

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
COs														
CO1	2		2		2									
CO2								1		2		2		

**Engineering Science Courses/Emerging Technology Courses/ Programming
Language Courses – III**

Course Title	OBJECT ORIENTED PROGRAMMING WITH C++		
Course Code	23AI3071	L-T-P-C	(2-2-0)3
Exam Hrs.	3	Hours / Week	4
SEE	50 Marks	Total Hours	40
Course Objective: Design and develop java application programs using object-oriented concepts.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply the concepts of OOP and c++ constructs for the development of applications	1	-
2.	Analyze the given c++ program to make suitable changes and write the output	2	-
3.	Design and develop oop program, user interface to solve the given problem.	3	-
4.	Conduct practical experiments for demonstrating object oriented concepts through c++.	3,5,9,10	-
Course Contents:			
Module 1			10 Hours
Introduction to Object Oriented Programming: A Look at Procedure oriented programming, Object oriented paradigm , Basic concepts of Object Oriented Programming, Encapsulation, Inheritance and Polymorphism, Benefits of OOP, Applications of OOP, Structure of a C++ program, namespace, C++ tokens, Keywords, Identifiers and Constants, Basic Data types, User Defined Data types, Dynamic Initialization of Variables, Reference Variables, Operators in C++, Scope of resolution operator, Memory management operators, Manipulators, Control structures & Loops.			
Module 2			10 Hours
Functions, Classes and Objects: Function in C++, Inline Function, Function Overloading, Specifying a Class, Defining a Members Function,Memory Allocation for Object, Static Data Members, Static Member Functions, Arrays of Objects, Objects as Function Arguments, Friendly Functions, Scope Resolution Operator, Inline functions, Recursion, Constructors, Destructors: Introduction to Constructors, Parameterized Constructors, Multiple constructors in a class, Default Constructors, Copy Constructors, Destructors.			
Module 3			10 Hours
Inheritance: Introduction to inheritance, Defining Derived Classes, Single Inheritance, Making a private member inheritable, Multi-level Inheritance, Multiple Inheritance, Virtual base classes, Abstract classes, Hierarchical Inheritance, Hybrid Inheritance Pointers, Virtual Functions and Polymorphism: Pointers to objects, this Pointer, Virtual Functions, Pure Virtual Functions, Polymorphism, Overloading- Function Overloading, Operator overloading. Managing Console I/O Operations- Unformatted I/O Operations, Unformatted Console I/O Operations, Command Line Arguments.			
Module 4			10 Hours
Templates and Exception handling: Introduction to Templates, Class Templates, Class Templates with Multiple Parameters, Function Templates, Function Templates with Multiple Parameters. Member Function Templates. Exception handling: Basics of Exception Handling, Exception Handling Mechanism, Throwing and Catching Mechanism.			
<ol style="list-style-type: none"> 1. Write a C++ program to find roots of quadratic equations. 2. Write a C++ program to allocate memory using new operator. 3. Write a C++ program to Scope Resolution operator. 4. Write a C++ program to Calculating Factorial of a Number. 5. Write a C++ program to allocate memory using new operator. 6. Write a C++ program to display mean value of two numbers using Friend function. 7. Write a C++ program to create multilevel inheritance 			

8. Write a C++ program to demonstrate the overloading of increment and decrement operators.
9. Write a C++ program to display odd and even number using Command Line Argument.
10. Write a C++ to illustrate the concepts of console I/O operations(get,put, getline, write,cin,cout)
11. Write a C++ program to demonstrate the use of function template.
12. Write a C++ program to demonstrate the exception handling

Text Books:

1. Object Oriented Programming with C++, 6th Edition, E balagurusamy, McGraw Hill Education Private Limited.

Reference Books:

1. C++:The Complete Reference, 4th Edition, Herbert Schildt, Tata McGraw Hill Education Private Limited

E-resources:

1. <https://www.geeksforgeeks.org/object-oriented-programming-in-cpp/>
2. <https://www.javatpoint.com/cpp-oops-concepts>

MOOCs:

1. <http://nptel.ac.in/courses/106106147/>
2. http://www.nptelvideos.com/java/java_video_lectures_tutorials.php

Activity:

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2													
CO2		2												
CO3			2											
CO4			2		2				2	2				

Course Title	DISCRETE MATHEMATICAL STRUCTURES		
Course Code	23AI3072	L-T-P-C	(3-0-0)3
Exam Hrs.	3	Hours / Week	4
SEE	50 Marks	Total Hours	40
Course Objective: 1. Introduction of Discrete structures and principle of Combinatory which may be employed as tools in the applications of Computer Science.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply logic and counting principles to model and analyze problems of computer science & engineering	1,2	-
2.	Apply the concepts of logic to identify methods of mathematical proofs.	1,2	-
3.	Use concepts of functions in analyzing problems on algorithms and programs.	1,2	-
4.	Model and analyze programming problems related to coding theory.	1,2	-
5.	Derive mathematical model for real life problems related to Information science and Engineering.	1,2	-
Course Contents:			
Module 1			07 Hours
Principles of Counting: The rule of sum and product, permutation principle, combination principle, rule of generalized Permutations and Combinations, Fundamentals of Logic: Basic logic connectives and truth tables. Logical equivalence and Tautologies. Statement of laws of logic. Self-study: Set theory – set operations, Venn diagram, Inclusion Exclusion principle.			
Module 2			07 Hours
Fundamentals of Logic contd.: Logic implication - Rules of inference theory. Application of switching network. Relations- definition and elementary properties, partially ordered sets, Hasse diagram, Lattice. Self-study: Quantifiers, methods of proof, equivalence relations, partition of a set induced by a relation			
Module 3			07 Hours
Functions: Ceiling function, Floor function, Characteristic function, and Application of Stirling numbers of second kind. Application of functions in vending machine. Self-study: one to one and onto functions, Composition of functions			
Module 4			07 Hours
Coding theory: Elements of coding theory, the humming matric, the parity – check and Generator matrices, Group codes: Decoding with coset leaders. Hamming matrices. Self-study: sub-groups, cosets, Matrix row operations.			
Note – 1. Theorems and properties without proof. Applicable to all the modules. 2. Self study part is not included for Semester End Examination.			
Text Books: 1. Discrete and Combinatorial Mathematics, R C Grimaldi, Pearson’s publications, 5th edition, 2007.			
Reference Books: 1. Discrete Mathematical Structures, by D. S. Malik & M. K. Sen, Thomson’s Publications, First edition, 2006.			
E-resources: 1. https://www.tutorialspoint.com/discrete_mathematics/discrete_mathematics_counting_theory.htm 2. https://www.javatpoint.com/basic-counting-principles 3. https://www.geeksforgeeks.org/fundamental-principle-of-counting/			
MOOCs: 1. https://onlinecourses.nptel.ac.in/noc20_cs37/preview			

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Ability Enhancement Course-III

Course Title	DATA VISUALIZATION USING TABLEAU AND POWER BI		
Course Code	23AIL3081	L-T-P	(0-0-2)1
Exam	3 Hrs.	Hours/Week	2
SEE	50 Marks	Total Hours	28
<p>Course Objective: Equip students with the knowledge and skills to effectively visualize data using Tableau and Power BI, covering basic to advanced visualization techniques, data preparation, dashboard creation, and integration with external tools, culminating in the development of comprehensive data visualization projects.</p> <p>Course Outcomes: At the end of the course, student will be able to:</p>			
#	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply the principles and importance of data visualization in real-world scenarios	1	1
2.	Analyze data and create basic and advanced visualizations using Tableau and Power BI.	2	1
3.	Design interactive dashboards, stories, and reports in Tableau and Power BI.	3,5	1
4.	Collaborate in teams to integrate Tableau and Power BI with external data sources and applications.	3,5	1
<p>Week 1: Introduction to Data Visualization</p> <ul style="list-style-type: none"> Importance of data visualization Overview of Tableau and Power BI Installation and setup of Tableau and Power BI <p>Week 2: Getting Started with Tableau</p> <ul style="list-style-type: none"> Introduction to Tableau interface Connecting to data sources Basic chart types in Tableau (bar chart, line chart, pie chart) <p>Week 3: Advanced Visualizations in Tableau</p> <ul style="list-style-type: none"> Scatter plots, histograms, and box plots Using Tableau calculated fields Creating dual-axis charts and map visualizations <p>Week 4: Tableau Dashboards and Stories</p> <ul style="list-style-type: none"> Building and customizing dashboards Using filters and interactive elements Creating stories in Tableau <p>Week 5: Data Preparation in Tableau</p> <ul style="list-style-type: none"> Data blending and joins Pivoting and splitting data Managing data extracts <p>Week 6: Introduction to Power BI</p> <ul style="list-style-type: none"> Introduction to Power BI interface Connecting to data sources Basic visualizations in Power BI (bar chart, line chart, pie chart) 			

Week 7: Advanced Visualizations in Power BI

- Scatter plots, histograms, and treemaps
- Using DAX (Data Analysis Expressions) in Power BI
- Creating map visualizations and drillthroughs

Week 8: Power BI Dashboards and Reports

- Building and customizing dashboards
- Using slicers and filters
- Publishing and sharing reports

Week 9: Data Preparation in Power BI

- Data transformation using Power Query
- Merging and appending queries
- Creating data models

Week 10: Integrating Tableau and Power BI with Other Tools

- Connecting to external data sources (SQL, Excel, web)
- Using APIs and connectors
- Embedding Tableau and Power BI reports in applications

Week 11: Case Studies and Real-World Applications

- Analyzing real-world datasets
- Creating end-to-end data visualization projects
- Best practices in data visualization

Week 12: Final Project and Presentation

- Developing a comprehensive dashboard using Tableau or Power BI
- Presenting the final project
- Peer review and feedback

Guided Experiments:

1. Compare the effectiveness of different chart types (e.g., bar chart vs. line chart) in visualizing time-series data.
2. Analyze the distribution of a dataset using histograms and determine appropriate bin sizes for better visualization.
3. Create a dashboard to visualize sales performance over time, including filters for different product categories and regions.
4. Explore the use of color palettes and schemes to enhance the readability and interpretation of visualizations.
5. Design an interactive map visualization to display geographical data, such as customer locations or sales territories.

Open-ended Experiments:

1. Choose a real-world dataset and create a series of visualizations to analyze trends and patterns.
2. Design a dashboard for a specific business scenario (e.g., sales forecasting, customer segmentation) and present insights derived from the visualizations.
3. Investigate the impact of data granularity on visualizations and explore techniques for handling large datasets.
4. Experiment with advanced features such as forecasting and trend lines to predict future trends based on historical data.

5. Collaborate with classmates to develop a group project showcasing a comprehensive data analysis and visualization solution for a chosen topic.

Text Books:

1. "Data Visualization with Tableau and Power BI" by Sarah Gardner

Reference Books:

1. Power BI Data Analysis and Visualization, Suren Machiraju, Suraj Gaurav, Publisher(s): De Gruyter
2. ISBN: 9781547400744.

MOOCS

1. Power BI and Tableau for Data Visualization: <https://www.udemy.com/course/power-bi-and-tableau-for-data-visualization/?couponCode=ST18MT62524>

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3													
CO2		2												
CO3			1										2	
CO4				3	3	2			3	3		2	2	

Course Title	ETHICS AND PUBLIC POLICY FOR AI		
Course Code	23AI3082	L-T-P	(0-0-2)1
Exam	3 Hrs	Hours/Week	2 Hrs.
SEE	50 marks	Total Hours	28 Hrs.
Course Objective:			
Course outcomes: At the end of course, student will be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply ethical principles to guide the development and deployment of AI technologies.	1	-
2.	Analyze and assess the ethical implications of AI technologies, considering various ethical frameworks.	2	-
3.	Evaluate the ethical implications of AI technologies on society.	6	-
4.	Communicate effectively about AI ethics and public policy issues.	9,10	-
Course Contents:			
MODULE-1			7Hrs
An Ethical Framework for a Good AI Society: opportunities, Risks, principles and Recommendations. Establishing the rules for building trustworthy AI			
Translating principles into practices of digital ethics: five risks of being Unethical			
MODULE-2			7Hrs
The Ethics of Algorithms: Key problems and Solution			
How to Design AI for Social Good: Seven Essential Factors.			
How to design AI for social good: seven essential factors			
MODULE-3			7Hrs
From What to How: An Initial Review of publicly available AI Ethics tools, Methods and Research to Translate principles into Practices.			
Innovating with Confidence: Embedding AI Governance and fairness in financial Services Risk management framework, What the near future of AI could be.			
MODULE-4			7Hrs
Human-AI Relationship: AI and Workforce, Autonomous Machines and Moral Decisions.			
AI in HealthCare: balancing Progress and Ethics.Regulation and Governance of AI Ethics			
Text Books			
1. "Ethics, governance and Policies in Artificial Intelligence", Author-Editor : Luciano Floridi, Springer, 1st Edition 2021, vol 144, Oxford Internet Institute, University of Oxford, UK, ISSN 0921-8599, e-ISSN 2542- 8349 Philosophical Studies series, ISBN 978-3-030-81906-4 e-ISSN 978-3-030-81907-1, ://doi.orghttps/10.1007/978-3-030-81907-1, 2021. 2.			
2. "Ethics and AI: Navigating the Moral Landscape of Digital Age", Author: Aaron Aboagye,			
Reference Book:			
1. Artificial Intelligence: A Guide to Intelligent Systems" by Michael Negnevitsky			
MOOCs:			
1. https://onlinecourses.nptel.ac.in/noc23_hs47/preview			

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	1													
CO2		2												
CO3						3								
CO4									3	3				

Course Title	DATA STRUCTURES LAB		
Course Code	23AI309	L-T-P-C	(0-0-2)1
Exam Hrs.	3	Hours / Week	4
SEE	50 Marks	Total Hours	40

Course Objective:

Course Outcomes (COs): Upon completion of the course, students shall be able to:

No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply fundamental programming concepts to design and implement algorithms for solving problems related to data structures such as arrays, stacks, queues, linked lists, and trees.	1	-
2.	Develop menu-driven programs to simulate and solve real-world computational problems using appropriate data structures and algorithms.	3	-

Course Contents:

Activity:

2. Design and Implement a menu driven Program in C for the following Array operations:
 - a. Creating an Array of N Integer Elements
 - b. Display of Array Elements with Suitable Headings
 - c. Inserting an Element (ELEM) at a given valid Position (POS)
 - d. deleting an Element at a given valid Position (POS)
3. Write a C Program to create a Sequential file with at least 5 records, each record having the structure shown below:

USN	Name	Marks1	Marks2	Marks3
Non-zero positive integer	25 characters	Positive integer	Positive integer	Positive integer

Write necessary functions

- a. To display all the records in the file.
 - b. To search for a specific record based on the USN.
3. Write a menu driven C Program to arrange a pile of dinner plates that you encounter when you eat at the local cafeteria: When you remove a plate from the pile, you take the plate on the top of the pile. This is exactly the plate that was added most recently to the pile by the dishwasher. If you want the plate at the bottom of the pile, you must remove all the plates on top of it to reach it (use integers to number dinner plates).
4. Write recursive C Programs for
 - b. Searching an element in a given list of integers using the Binary search method.
 - b. Solving the Towers of Hanoi problem.
5. Write a C Program to evaluate a valid suffix/postfix expression using stack. Assume that the suffix/postfix expression is read as a single line consisting of non-negative single digit operands and binary arithmetic operators. The arithmetic operators are + (add), - (subtract), * (multiply) and / (divide).
6. Write a menu driven C Program to simulate the working of a queue of vehicles on toll-tax bridge: The vehicle that comes first to the toll tax booth leaves the booth first. The vehicle that comes last leaves last. Therefore, it follows first-in-first-out (FIFO) strategy of queue (use integers to represent vehicles).
7. Write a menu driven C Program to simulate the working of a Circular Queue of integers using an array. Provide the following operations:
 - a. Insert b. Delete c. Display
8. Write a menu driven C Program using dynamic variables and pointers, to construct a Singly linked list of integers and perform insertion and deletion operations.

9. Write a menu driven C Program using dynamic variables and pointers to construct a Stack of integers using Singly linked list and to perform the following operations:

- b. Push b. Pop c. Display

10. Write a menu driven C Program

- To construct a binary search tree of integers.
- To traverse the tree using all the methods i.e., In-order, Pre-order and Post-order.

Text Books:

1. Data structures using C and C++, Yedidyah Langsam and Moshe J. Augenstein and Aaron M. Tenenbaum, PHI, 2008 Chapters 2, 3, 4, 5

Reference Books:

3. Data Structures: A Pseudo-code approach with C –Gilberg and Forouzan, 2nd edition, Cengage Learning, 2014.
1. An Introduction to Data Structures with Applications- Jean-Paul Tremblay & Paul G. Sorenson, 2ndEdition, McGraw Hill, 2013.

E-resources:

3. <https://www.geeksforgeeks.org/dynamic-memory-allocation-in-c-using-malloc-calloc-free-and-realloc/>
1. <https://www.javatpoint.com/dynamic-memory-allocation-in-data-structure>

MOOCs:

- 1. Data Structures and algorithms** <https://nptel.ac.in/courses/106/102/106102064/>

Course Articulation Matrix

[illegible]

Course Title	SOCIAL CONNECT & RESPONSIBILITY		
Course Code	23SCR	L-T-P-C	(0-0-2) 1
Exam Hrs.	--	Hours / Week	2
SEE	--	Total Hours	28
Course Objective: Provide a formal platform for students to communicate and connect with their surroundings and create a responsible connection with society			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Work collaboratively as a member and a leader and demonstrate an understanding of the environmental, agriculture and sustainability aspects related to societal and technological practices adapting to technological advancements while adhering to ethical and professional norms	6, 7, 8, 9, 11, 12	-
2.	Produce well-structured documentaries, photo blogs, and presentations that effectively convey the essence of the learned experiences and cultural connections	5, 10	-
Course Contents:			
Module 1			07 Hours
Plantation and adoption of a tree: Plantation of a tree that will be adopted by a group of students. They will also make an excerpt either as a documentary or a photo blog describing the plant's origin, its usage in daily life, and its appearance in folklore and literature.			
Module 2			07 Hours
Heritage walk and crafts corner: Heritage tour, knowing the history and culture of the city, connecting to people around through their history, knowing the city and its craftsman, photoblog and documentary on evolution and practice of various craft forms.			
Module 3			07 Hours
Organic farming and waste management: Usefulness of organic farming, wet waste management in neighbouring villages, and implementation in the campus.			
Module 4			07 Hours
Water Conservation: knowing the present practices in the surrounding villages and implementation in the campus, documentary or photo blog presenting the current practices. Food Walk City's culinary practices, food lore, and indigenous materials of the region used in cooking.			
Course Conduction			
A total of 14-20 hrs engagement per semester is required for the course. Students will be divided into teams and each team will be handled by two faculty mentors. Faculty mentors will design the activities for evaluation.			
Guideline for Assessment Process:			
Continuous Internal Evaluation (CIE)			
After completion of the social connect, the student shall prepare, with daily diary as reference, a comprehensive report in consultation with the mentor/s to indicate what he has observed and learned in the social connect period. The report should be signed by the mentor.			
The report shall be evaluated on the basis of the following criteria and/or other relevant criteria pertaining to the activity completed.			
Marks allotted for the diary are out of 50. Planning and scheduling the social connect Information/ Data collected during the social connect . Analysis of the information/data and report writing Considering all above points allotting the marks as mentioned below			
Excellent 80 to 100			
Good 60 to 79			
Satisfactory 40 to 59			
Unsatisfactory and fail <39			

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1						2	2	2	3		2	2		
CO2					2					3				

SEMISTER -IV

Course Title	MATHEMATICS FOR AI&ML		
Course Code	23AI401	L-T-P-C	(2-2-0) 3
Exam Hrs.	3	Hours / Week	4
SEE	50 Marks	Total Hours	52
Course Objective: Students will be trained to acquire knowledge in linear algebra and its applications.			
Course Outcomes (COs): Having studied this course, students will be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply suitable solution procedure to solve the linear models of business, engineering, economics and apply matrix factorization to applications such as computer graphics.	1,2	-
2.	To compute suitable matrices arising in magnification, rotation of images using the knowledge of vector space, matrix of linear transformations.	1,2	-
3.	Analyze the application-oriented problems connected with difference equations, Markov chain, discrete dynamical systems by using the concept of Eigen values, Eigen vectors.	1,2	-
4.	Apply the techniques of singular value decomposition, PCA, to analyze the process of data compression/image processing.	1,2	-
Course Contents:			
Module 1			07 Hours
Linear Algebra: Importance of Matrices in engineering. Rank of a matrix. Consistency of non-homogeneous and homogeneous system of equations, Solution of the system of linear equations by Gauss elimination method and Gauss – Seidel iterative method. Linearly dependent and independent vectors. Applications of solution of system of equations to balance the chemical equations. Traffic flow problem. To find the suitable combination of food stuff so as to get the desired nutrients as prescribed by a dietician. Self-Study- linear models in business and engineering, Partitioned matrices, Matrix factorization, the Leontief input –output model, application to computer graphics			
Module 2			10 Hours
Vector space, subspace, basis of a vector space, dimension of a vector space, introduction to linear transformation, rank, nullity of a linear transformations, matrix of a linear transformation. Special matrices-matrix of rotation, reflection, translation. Self-Study- To find the matrix of transformation when the image of some points is given.			
Module 3			10 Hours
Eigen value, Eigen vectors, applications of diagonalization, Jordan canonical form. application to discrete dynamical systems- coupled differential equations governing the electrical circuits systems, applications to difference equations, applications to web page ranking. Self-Study- Stretching of an elastic membrane, to determine the growth of a population model. Role of eigenvalues, eigenvectors in determining natural frequency, mode shapes of equations of motions (Spring mass system).			
Module 4			10 Hours
Orthogonal sets, orthogonal projections, Gram Schmidt process, QR-factorization, lest square problems, multiple regression through matrix approach, singular value decomposition theorem, examples. Principal component analysis- applications of PCA to data compression, image processing. Self-Study- Application of eigen-value eigen-vectors in Signature testing, Face recognition. Stability analysis of differential equations which governs the dynamical systems using the concept of eigen value, eigen vectors.			
Note: <ol style="list-style-type: none"> 1. Theorems and properties without proof. Applicable to all the modules. 2. Self study part is not included for Semester End Examination. 			
Text Books: <ol style="list-style-type: none"> 1. Linear Algebra and its Applications, David C. Lay, Steven R. Lay and J.J. Mc Donald: 5th Edition, Pearson Education Ltd., 2015. 			

Reference Books:

- 1 “Advanced Engineering Mathematics”, E. Kreyszig, 10th edition, Wiley, 2015.
- 2 Numerical methods,R. K. Jain and S. R. K. Jain & S. R. K. Iyengar, New age International pvt. Publishers, 6thedition, 2014.
- 3 Linear Algebra and its Applications,Gilbert Strang: 4th Edition, Cenage publications, 2014.

E-resources:

1. <https://www.geeksforgeeks.org/system-linear-equations/>

Activity

1. Role of eigenvalues, eigenvectors in determining natural frequency, mode shapes of equations of motions (Spring mass system).
2. Lenovo input output method – application to balance the economy of a Country.
3. Applications of factorization of matrices-google recommendation.
4. Jordan canonical form when minimal polynomial and characteristic polynomial is given and its application in Engineering.
5. Diagonalize a matrix and determining the principal stresses.
6. Application of eigen value eigen vectors in data compression, Signature testing, Face recognition.
7. Least square solution of system of equations- a matrix approach.
8. Application of eigen value eigen vectors in Google page ranking.

Course Articulation Matrix

[illegible]

Course Title	DESIGN AND ANALYSIS OF ALGORITHMS		
Course Code	23AI402	(L-T-P)C	(3-0-2)4
Exam	3Hrs	Hours/Week	5
SEE	50 Marks	Total Hours	52(40L+12P)
Course Objective: Students will be able to design algorithms using various strategies and analyze it mathematically.			
Course outcomes: At the end of course, student will be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply various algorithm techniques to solve the given problem.	1	-
2.	Analyse the time and space complexity of different algorithms	2	-
3.	Design efficient algorithms using appropriate algorithm techniques.	3	1
4.	Conduct experiments to implement the algorithms and provide valid conclusions	4, 5	1
Course Contents:			
Module 1			10 Hours
Introduction: Notion of Algorithm, Fundamentals of algorithmic problem solving. Fundamentals of the Analysis of Algorithm Efficiency: Analysis framework, Asymptotic notations and Basic efficiency classes, Mathematical analysis of Recursive and Non-recursive algorithms, Examples. Brute Force: Selection Sort and Bubble Sort, Sequential Search and String Matching, Exhaustive search.			
Module 2			10 Hours
Divide-and-Conquer: Binary Search, Merge Sort, Quick Sort, Binary tree traversals and related properties, Multiplication of large integers, Strassen's Matrix multiplication. Decrease-and-Conquer: Insertion Sort, Depth First and Breadth First Search, Topological sorting, Algorithms for generating combinatorial objects.			
Module 3			10 Hours
Transform-and-Conquer: Pre-sorting, Balanced Search Trees, Heaps and Heap Sort, Problem reduction. Space and Time Trade-off: Sorting by counting, Input enhancement in string Matching (only Horspool), Hashing. Dynamic Programming: Computing a Binomial coefficient, Warshall's Algorithm, Floyd's algorithms, The Knapsack problem.			
Module 4			10 Hours
Greedy Technique: Prim's algorithm, Kruskal's algorithm, Dijkstra's algorithm, Huffman trees, Limitations of Algorithm Power: Lower-bound arguments, Decision trees, P, NP and NP-Complete Problems, coping with the Limitations of Algorithm Power: Backtracking, Branch-and-bound.			
Practical Component:			
Guided Experiments			
Implement the following using C/Python.			
<ol style="list-style-type: none"> 1. Employees in an organization need to be grouped for a tournament based on their ages. Sort the ages using Merge sort and find the time required to perform the sorting. 2. Students in a department need to be selected for a high jump competition based on their height (integer values only). Sort the heights of students using Quick sort and find the time required for the sorting. 3. Print all the nodes reachable from a given starting node in a graph using Depth First Search method and Breadth First Search. Also check whether a graph is connected. 4. Obtain the topological ordering of vertices in a given digraph. 5. Implement Horspool algorithm for String Matching. 6. Sort a given set of elements using the Heap sort method. 7. Implement Floyd's algorithm and Warshall's algorithm for a given graph. 8. There are n different routes from hostel to college. Each route incurs some cost. Find the minimum cost route to reach the college from the hostel using Prim's algorithm. 9. Find Minimum Cost Spanning Tree of a given undirected graph using Kruskal's algorithm 10. Implement 0/1 Knapsack problem using dynamic programming. 			

Course Title	DATABASE MANAGEMENT SYSTEM		
Course Code	23AI403	L-T-P-C	(3-0-2) 4
Exam Hrs.	3	Hours / Week	5
SEE	50 Marks	Total Hours	52(40 L+12P)
Course Objective: Students will acquire the concepts of databases, and application of SQL for solving problems.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSO's
1.	Apply the concepts of database management systems for various applications	1	-
2.	Analyze a given scenario to its correctness and use appropriate database technique	2	-
3.	Design and demonstrate conceptual models, query and optimization	3	1
4.	Conduct the experiment and demonstrate the same using modern tools	3, 5, 9, 10, 12	1
Course Contents:			
Module 1			10 Hours
Database and Database Users: Introduction, an example, Characteristics of Database approach, Actors on the Screen, Workers Behind the Scene, Advantages of Using DBMS Approach. Database System Concepts and Architecture: Data Models, Schemas and Instances, Three-schema Architecture and Data Independence, Database Languages and Interfaces, The Database System Environment. Data Modeling Using the Entity-Relationship (ER) Model: Using High-Level Conceptual Data Models for Database Design, a Sample Database Application, Entity Types, Entity Sets, Attributes and Keys, Relationship Types, Relationship Sets, Roles and Structural Constraints, Weak Entity Types, Refining the ER Design, ER Diagrams, Naming Conventions and Design Issues, Relationship Types of Degree Higher Than Two.			
Module 2			10 Hours
The Relational Data Model and Relational Database Constraints: Relational Model Concepts, Relational Model Constraints and Relational Database Schemas, Update Operations, Transactions and Dealing with Constraint, Violations. Basic SQL: SQL Data Definition and Data Types, Specifying Basic Constraints in SQL, Basic Queries in SQL. Insert, Delete and Update statements in SQL. More SQL: More Complex SQL Queries, Insert Delete and Update Statements in SQL, Specifying Constraints as Assertion and Trigger, Views (Virtual Tables) in SQL, Schema Change Statements in SQL.			
Module 3			10 Hours
Relational Algebra: Unary Relational Operations: SELECT and PROJECT, Relational Algebra Operations from Set Theory, Binary Relational Operations: JOIN and DIVISION, Additional Relational Operations, Examples of Queries in Relational Algebra, Relational Database Design Using ER- to-Relational Mapping. Basics of Functional Dependencies and Normalization or Relational Databases: Informal Design Guidelines for Relation Schemas, Functional Dependencies, Normal Forms Based on Primary Keys, General Definitions of Second and Third Normal Forms, Boyce-Codd Normal Form, Multivalued Dependency and Fourth Normal Form, Join Dependencies and Fifth Normal Form.			
Module 4			10 Hours
Introduction to Transaction Processing Concepts and Theory: Introduction to Transaction Processing, Transaction and System Concepts, Desirable Properties of Transactions, Characterizing Schedules Based on Recoverability, Characterizing Schedules Based on Serializeability, Transaction Support in SQL, Two-Phase Locking Techniques for Concurrency Control. NoSQL Databases: Introduction to NOSQL Systems, The CAP Theorem, Document-Based NOSQL Systems and MongoDB, NOSQL Key-Value Stores.			
Text Books:			
1. Fundamentals of Database Systems", Elmasri and Navathe, 7th Edition, Addison-Wesley, 2015.			
Reference Books:			
1. Database System Concepts, Silberschatz, Korth and Sudharshan, 5th Edition, Mc-Graw Hill, 2006.			
2. An Introduction to Database Systems, C.J. Date, A. Kannan, S. Swamynatham, Pearson education, 8 th Edition, 2006.			
3. Professional NOSQL Shashank Tiwari, Published by John Wiley & Sons, Inc. 2017.			

E-resources:

1. <https://www.javatpoint.com/dbms-three-schema-architecture>
2. <https://www.geeksforgeeks.org/characteristics-of-the-database-approach/>

MOOC Course:

1. https://onlinecourses.swayam2.ac.in/cec19_cs05/preview
2. https://onlinecourses.nptel.ac.in/noc19_cs46/preview

Practical Component

1. Consider the following schema: EMPLOYEE (Ename, Ssn, Bdate, Sex, Address, salary, Mgrssn, Dno) DEPARTMENT (Dname, Dnumber, Mgrssn, Mgr_start_date) PROJECT (Pname, Pnumber, Plocation, Dnum) WORKS_ON (Essn, Pno, Hours) DEPENDENT (Essn, Dependent_name, Sex)
Create above tables by specifying primary key, foreign key and other suitable constraints.
Insert atleast 5 tuples to each created table.
 - i. Retrieve the name and address of all employees who work for the "ISE" department.
 - ii. For each employee, retrieve the employee's name and the name of his or her immediate supervisor
 - iii. Find the sum of all salaries of all employees
 - iv. For each department, retrieve the department number, the number of employees in the department and their average salary.
2. Consider the following relation schema: SAILORS (Sid: integer, Sname: string, Rating: integer, Age: real) BOATS (Bid: integer, Bname: string, Color: string) RESERVES (sid: integer, bid: integer, Day: date) Create above tables by specifying primary key, foreign key and other suitable constraints. Insert atleast 5 tuples to each created table. Design a database to satisfy the above requirements and answer following queries
 - i. Find all sailors with a rating above 7
 - ii. Find the names of sailors who have reserved boat number 103
 - iii. Find the names of sailors who have reserved a red boat
 - iv. Find the names of sailors who have reserved a red or a green boat
3. Consider the following relation schema: STUDENT (Snum: integer, Sname: string, Major: string, Level: string, Age: integer) CLASS (Cname: string, meets at: string, Room: string, Fid: integer) ENROLLED (Snum: integer, Cname: string) FACULTY (Fid: integer, Fname: string, Deptid: integer) The meaning of these relations is straightforward; for example, enrolled has one record per student-class pair such that the student is enrolled in the class. Level is a two-character code with 4 different values (example: Junior: JR etc) Write the following queries in SQL. No duplicates should be printed in any of the answers.
 - i. Find the names of all Juniors (level = JR) who are enrolled in a class taught by Prof. Harshith
 - ii. Find the names of all classes that either meet in room R128 or have five or more Students enrolled.
 - iii. Find the names of all students who are enrolled in two classes that meet at the same time.
 - iv. Find the names of faculty members who teach in every room in which some class is taught.
4. Consider the relation schema for book dealer database: AUTHOR (Author-id:int, Name: string, City: string, Country: string) PUBLISHER (Publisher-id:int, Name: string, City: string, Country: string) CATALOG (Book-id: int, Title: string, Author-id: int, Publisher-id: int, Category-id: int, Year: int, Price: int) CATEGORY (Category-id: int, Description: string) ORDER-DETAILS (Order-no: int, Book-id: int, Quantity: int) Create the above tables by properly specifying the primary keys and the foreign keys. Enter at least five tuples for each relation.
 - i. Give the details of the authors who have 2 or more books in the catalog and the price of the books is greater than the average price of the books in the catalog and the year of publication is after 2000.
 - ii. Find the author of the book which has maximum sales.
 - iii. Demonstrate how you increase the price of books published by a specific publisher by 10%
 - iv. List any department that has all its adopted books published by a specific publisher

5. Consider the schema for Movie Database: ACTOR (Act_id, Act_Name, Act_Gender) DIRECTOR (Dir_id, Dir_Name, Dir_Phone) MOVIES (Mov_id, Mov_Title, Mov_Year, Mov_Lang, Dir_id) MOVIE_CAST (Act_id, Mov_id, Role) RATING (Mov_id, Rev_Stars) Write SQL queries to Create the above tables by properly specifying the primary keys and the foreign keys. Enter at least five tuples for each relation.
- List the titles of all movies directed by 'Hitchcock'.
 - Find the movie names where one or more actors acted in two or more movies.
 - List all actors who acted in a movie before 2000 and also in a movie after 2015.
 - Update rating of all movies directed by 'Steven Spielberg' to
6. Consider the following database for a banking enterprise BRANCH (branch-name: String, branch-city: String, assets: real) ACCOUNTS (accno: int, branch-name: String, balance: real) DEPOSITOR (customer-name: String, customer-street: String, customer-city: String) LOAN (loan-number: int, branch-name: String, amount: real) BORROWER (customer-name: String, loan-number: int) Create the above tables by properly specifying the primary keys and the foreign keys. Enter at least five tuples for each relation.
- Find all the customers who have at least two accounts at the Main branch.
 - Find all the customers who have an account at all the branches located in a specific city.
 - Demonstrate how you delete all account tuples at every branch located in a specific city.

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2													
CO2		2												
CO3			2										3	
CO4			2		3				2	2		2	3	

Course Title	MACHINE LEARNING		
Course Code	23AI404	L-T-P-C	(3-0-0)3
Exam Hrs.	3Hrs.	Hours / Week	4
SEE	50 Marks	Total Hours	52
Course Objective: To utilize the machine learning algorithms to solve real time problems.			
Course outcomes: At the end of course, student will be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply data preprocessing, data modeling, supervised and unsupervised machine learning algorithms to the given scenario	1	-
2.	Analyze the given problem and identify the appropriate data modeling and machine learning method to solve the same	2	-
3.	Design and develop a solution using appropriate machine learning algorithm	3	1
4.	Investigate the real world problem and develop a machine learning system to provide a solution for the same and communicate the results through report and presentation	4,5,6,9,10,12	2
Course Content:			
Module 1			10 Hours
Introduction to Machine learning: Introduction, What is Human Learning, Types of Human Learning, What is Machine Learning, Types of Machine Learning, Problems not be solved using Machine Learning, Applications of Machine Learning, State of the art languages/tools in Machine Learning, Issues in Machine Learning. Preparing to Model: Machine Learning Activities, Basic Types of Data in Machine Learning. Exploring Structure of Data, Data Quality and Remediation, Data Pre-Processing. Modeling and Evaluation: Introduction, Selecting a Model, Training a Model, Model Representation and Interpretability.			
Module 2			10 Hours
Modeling and Evaluation: Evaluating Performance of a Model, Improving Performance of a Model. Basics of Feature Engineering: Introduction, Feature Transformation, Feature Subset Selection. Learning Problems and Concept Learning: Find-S, Version Space and Candidate Elimination Algorithm. Bayesian Concept Learning: Why Bayesian Methods are Important, Bayes' Theorem, Bayes' Theorem and Concept Learning. Applications of Naïve Bayes Classifier.			
Module 3			10 Hours
Supervised Learning-Classification: Example of Supervised Learning, Classification Model, Classification Learning Steps, Common Classification Algorithms- KNN, decision tree, Random forest model, Support vector machines. Supervised Learning- Regression: Introduction, Example of Regression, Common Regression Algorithms- Simple Linear Regression, Multiple Linear Regression, Polynomial Regression Model, Logistic Regression, Maximum Likelihood Estimation.			
Module 4			10 Hours
Unsupervised Learning: Unsupervised VS Supervised Learning, Application of Unsupervised Learning, Clustering, Finding Patterns using Association Rules. Other Types of Learning: Introduction, Representation Learning, Active Learning, Instance-based Learning, Association Rule Learning Algorithm, Ensemble Learning Algorithm, Regularization Algorithm			
Text Books:			
1. Machine Learning, Saikat Dutt, Subramanian Chandramouli, Amit Kumar Das, Pearson, 2023. 2. Machine Learning, Tom M. Mitchell, McGraw-Hill Education (INDIAN EDITION), 2013			
Reference Books:			
1. Hands-on machine learning with scikit-learn and tensorflow, Concepts, Tools, and Techniques to Build Intelligent Systems. O'Reilly Media, Aurélien Géron, Second Edition, 2019. 2. Ethem Alpaydin, Introduction to Machine Learning, 2nd Ed., PHI Learning Pvt. Ltd., 2013 3. The Elements of Statistical Learning, T. Hastie, R. Tibshirani, J. H. Friedman, Springer; 1st edition, 2001			

E-resources:

1. <https://www.geeksforgeeks.org/ml-machine-learning/>
2. <https://www.javatpoint.com/machine-learning>

e-Books:

1. <https://www.oreilly.com/library/view/hands-on-machine-learning/9781492032632/>

MOOCS

1. https://swayam.gov.in/nd1_noc19_cs52/preview
2. <https://www.coursera.org/learn/machine-learning>

Tutorial Component:

1. Demonstration of Python Libraries for Machine Learning-Pandas, Sklearn, numpy, Matplotlib,
2. Demonstration of Exploratory Data Analysis and Data Visualization
3. Implement the concept learning algorithms
4. Implement the KNN classification algorithm for the given dataset
5. Implement a classification problem using Decision Tree for the given dataset
6. Implement a classification problem using Random Forest for the given dataset
7. Implement a Simple Linear Regression for the given dataset
8. Implement Multiple Linear Regression for the given dataset
9. Implement Polynomial and Logistic Regression for the given dataset
10. Implement a clustering algorithm using K-means clustering for the given dataset

Activity

Project/Problem Based Learning

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3													
CO2		2												
CO3			2										3	
CO4				3	3	2			3	3		2		3

Course Title	MACHINE LEARNING LAB		
Course Code	23AI405	L-T-P-C	(0-0-2)1
Exam Hrs.	3Hrs.	Hours / Week	4
SEE	50 Marks	Total Hours	52
Course Objective: To utilize the machine learning algorithms to solve real time problems.			
Course outcomes: At the end of course, student will be able to:			
No .	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply data preprocessing, data modeling, supervised and unsupervised machine learning algorithms to the given scenario	1	-
2.	Analyze the given problem and identify the appropriate data modeling and machine learning method to solve the same	2	-
3.	Design and develop a solution using appropriate machine learning algorithm	3	1
4.	Investigate the real world problem and develop a machine learning system to provide a solution for the same and communicate the results through report and presentation	4,5,6,9,10,12	2
Course Content:			
1. Demonstration of Python Libraries for Machine Learning-Pandas, Sklearn, numpy, Matplotlib, 2. Demonstration of Exploratory Data Analysis and Data Visualization 3. Implement the concept learning algorithms 4. Implement the KNN classification algorithm for the given dataset 5. Implement a classification problem using Decision Tree for the given dataset 6. Implement a classification problem using Random Forest for the given dataset 7. Implement a Simple Linear Regression for the given dataset 8. Implement Multiple Linear Regression for the given dataset 9. Implement Polynomial and Logistic Regression for the given dataset 10. Implement a clustering algorithm using K-means clustering for the given dataset			
Text Books:			
1. Machine Learning, Saikat Dutt, Subramanian Chandramouli, Amit Kumar Das, Pearson, 2023. 2. Machine Learning, Tom M. Mitchell, McGraw-Hill Education (INDIAN EDITION), 2013			
Reference Books:			
1. Hands-on machine learning with scikit-learn and tensorflow, Concepts, Tools, and Techniques to Build Intelligent Systems. O'Reilly Media, Aurélien Géron, Second Edition, 2019. 2. Ethem Alpaydin, Introduction to Machine Learning, 2nd Ed., PHI Learning Pvt. Ltd., 2013 3. The Elements of Statistical Learning, T. Hastie, R. Tibshirani, J. H. Friedman, Springer; 1st edition, 2001			
e-Books:			
1. https://www.oreilly.com/library/view/hands-on-machine-learning/9781492032632/			
MOOCS			
1. https://swayam.gov.in/nd1_noc19_cs52/preview 2. https://www.coursera.org/learn/machine-learning			
Activity			
Project/Problem Based Learning			

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3													
CO2		2												
CO3			2										3	
CO4				3	3	2			3	3		2		3

Course Title	Biology for Engineers		
Course Code	23AI406	(L-T-P)C	(2-0-0)1
Exam	3 Hrs.	Hours/Week	2
SEE	50 Marks	Total Hours	28
Course Objective: Realization of relation between Natural Engineering and man-made Engineering.			
Course outcomes: At the end of course, student will be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	To familiarize engineering students with basic biological concepts	-	-
2.	Apply the interdisciplinary vision of biology to engineering	1	-
3.	Analyze how biological systems can be designed and engineered to substitute natural system	2	-
4.	To develop biological models using AI tools	5	-
Course Contents:			
MODULE – 1			7 Hrs.
Introduction to Human Anatomy: Overview of human anatomy, Structural organization of the human body- cardiovascular system, endocrine system, digestive system, respiratory system, excretory system, lymphatic system, nervous system, muscular system and skeletal system.			
MODULE – 2			7 Hrs.
Bioinspired Engineering based on human physiology: Circulatory system (artificial heart, pacemaker, stents), Nervous system (Artificial neural network).			
MODULE -3			7 Hrs.
Bioinspired Algorithms and Applications: Genetic algorithm, Gene expression modelling. Parallel Genetic Programming: Methodology, History, and Application to Real-Life Problems. Dynamic Updating DNA Computing Algorithms. Beehive: New Ideas for Developing Routing Algorithms Inspired by Honey Bee Behaviour.			
MODULE -4			7 Hrs.
Artificial Intelligence and Biology: Applications of AI in medical imaging, neural engineering, systems biology, microbiome and data mining.			
Text Books:			
<ol style="list-style-type: none"> 1. Bioinspired Engineering, NY: Momentum press, Jenkins, C.H. 2012 ISBN: 97816066502259 2. A Practical Guide to Bio-inspired Design, HashemiFarzaneh, Helena, Lindemann, Udo, Springer 2019, ISBN 978-3-662-57683-0 			
Reference Books:			
<ol style="list-style-type: none"> 1. Human Physiology, Stuart Fox, Krista Rompolski, McGraw-Hill eBook. 16th Edition, 2022 2. Biology for Engineers, Thyagarajan S., Selvamurugan N., Rajesh M.P., Nazeer R.A., Thilagaraj W., Barathi S., and Jaganthan M.K., Tata McGraw-Hill, New Delhi, 2012. 3. Biology for Engineers, Sohini Singh and Tanu Allen, Vayu Education of India, New Delhi, 2014. 			
E-resources:			
<ol style="list-style-type: none"> 1. https://www.kenhub.com/en/library/anatomy/human-body-systems 			
MOOCS			
<ol style="list-style-type: none"> 1. https://onlinecourses.nptel.ac.in/noc19_ge31/preview 			

ENGINEERING SCIENCE COURSE/ EMERGING
TECHNOLOGY COURSE/ PROGRAMING LANGUAGE
COURSE

Course Title	PYTHON FOR DATA SCIENCE		
Course Code	23AI4071	L-T-P-C	(2-0-2)3
Exam Hrs.	3	Hours / Week	4
SEE	50 Marks	Total Hours	52
Course Objective: utilize the python constructs and libraries to perform data analysis.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply the python libraries to load, preprocess, analysis and visualize the data.	1, 5	1
2.	Analyze the given data and interpret the results using python libraries	2,5	1
3.	Develop a python program to solve the given problem	3,5	1
4.	Work collaboratively and demonstrate the applicability of python libraries to solve real world data science problems	9,10,12	1
Course Contents:			
Module 1			10 Hours
Introduction to NumPy: Understanding data types in python, basics of NumPy arrays, NumPy array attributes, array indexing, array slicing, reshaping array, array concatenation and splitting, computations on NumPy Arrays. Introduction to UFuncs, advanced UFuncs features, Aggregation: Min, Max and in between, computation on arrays, rules of broadcasting, broadcasting in practice, comparisons, masks and Boolean logics, indexing, sorting arrays, NumPy's structured arrays.			
Module 2			10 Hours
Data Manipulation with Pandas: Introduction to pandas objects – Series object, DataFrame object, Index object, Data Indexing and selection for series and DataFrame, Operating on Data in Pandas, Handling missing data, Operating on Null values, hierarchical Indexing, combining datasets using Concat and Append, Merge and Join. Aggregation and Grouping, Pivot tables, Vectorized string operations, working with Time series- Dates and Times in python, indexing by Time, time series data structures, frequencies and offsets, resampling, shifting and windowing, High-performance Pandas – eval() and query()			
Module 3			10 Hours
Visualization using Python: Importing matplotlib, setting styles, simple line plots, simple scatter plots, visualizing errors, density and contour plots, visualizing a three dimensional function, Histograms, binning and density, customizing plot legends, customizing ticks. Three-Dimensional Plotting: Three-dimensional points and lines, three dimensional contour plots, surface triangulation, geographic data with basemap, visualization with Seaborn.			
Module 4			10 Hours
Statistics : Measures of Central Tendency, Statistics with Python, Measuring Variance, Normal Distribution, Binomial Distribution, Poisson Discrete Distribution, Bernoulli Distribution, P-value, Exploring Correlation in Python, Create a correlation Matrix using Python, Pearson's Chi-Square Test Python Relational Database : Connect MySQL database using MySQL-Connector Python, Python: MySQL Create Table, Python MySQL – Insert into Table, Python MySQL – Select Query, Python MySQL – Update Query, Python MySQL – Delete Query			
Text Books:			
1. Python for Data Analysis, Wes McKinney, 2 nd edition, O'Reilly Media, ISBN: 978-1-491-95766-0, 2018. 2. Python Data Science Handbook: Essential Tools for working with Data, Jake VanderPlas 3. Python Programming and SQL, Mark Reed 4. Introduction to Data Science: Practical Approach with R and Python, B Uma Maheshwari , R. Sujatha			
Reference Books:			
1. Introduction to Python for Data Science:Paul J. Deitel, Harvey M. Deitel, Harvey Deite			

E-resources:

1. <https://www.geeksforgeeks.org/basics-of-numpy-arrays/>
2. https://www.w3schools.com/python/numpy/numpy_intro.asp

MOOCs:

1. https://onlinecourses.nptel.ac.in/noc23_cs99/preview

Tutorial Component:**Programs with NumPy:**

1. Creating NumPy arrays with different data types.
2. Exploring NumPy array attributes and performing basic operations.
3. Indexing and slicing NumPy arrays.
4. Reshaping arrays and performing array concatenation and splitting.
5. Implementing computations on NumPy arrays.

Programs with UFuncs

1. Introduction to Universal Functions (UFuncs) and advanced features.
2. Aggregation operations: finding minimum, maximum, and mean values.
3. Understanding broadcasting rules and applying them in practice.
4. Using masks and Boolean logic for array operations.
5. Sorting and indexing NumPy arrays.

Data Manipulation with Pandas

1. Creating and exploring Series and DataFrame objects in pandas.
2. Data indexing and selection for both Series and DataFrame.
3. Handling missing data and null values in pandas.
4. Hierarchical indexing and combining datasets using concatenation and append.
5. Performing merge and join operations on DataFrame objects.
6. Aggregation and grouping data in pandas.
7. Using pivot tables for data analysis.
8. Working with time series data: indexing by time and resampling.
9. Utilizing vectorized string operations in pandas.
10. Implementing high-performance operations using eval() and query().

Visualization using Python

1. Creating simple line plots and scatter plots using Matplotlib.
2. Visualizing errors and customizing plot styles.
3. Generating density and contour plots.
4. Visualizing three-dimensional functions and surfaces.
5. Creating histograms with customized bins and density plots.
6. Customizing plot legends and ticks.
7. Plotting three-dimensional points, lines, and contour plots.
8. Working with geographic data using Basemap.
9. Utilizing Seaborn for advanced visualization techniques.

Statistics and Python Relational Database

1. Calculating measures of central tendency using Python.
2. Exploring statistical distributions: Normal, Binomial, Poisson, Bernoulli.
3. Understanding p-values and hypothesis testing.
4. Exploring correlation using Python and creating correlation matrices.
5. Performing Pearson's Chi-Square Test for independence.
6. Connecting to a MySQL database using MySQL-Connector Python.
7. Creating tables, inserting, selecting, updating, and deleting data in MySQL using Python.

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	2				3								3	
CO2		2			3								3	
CO3			2		3								3	
CO4									2	2	2			

Course Title	UNIVERSAL HUMAN VALUES		
Course Code	23UHV	L-T-P-C	(2-0-0)1
Exam Hrs.	3	Hours / Week	2
SEE	50 Marks	Total Hours	28 Hrs.
Course Objective: The course aims at the development of the value education by the right understanding through the process of self-exploration (about themselves), family, society and nature/existence. Strengthening of self-reflection by development of commitment and courage to act are presented as the prime focus throughout the course towards qualitative transformation in the life of the student.			
Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Demonstrate an understanding of value education principles and their application in personal and professional contexts, fostering self-awareness and ethical decision-making	6, 8, 12	-
2.	Analyze the interconnectedness of human beings with themselves, their families, nature, and society, evaluating the significance of trust, respect, and harmony in fostering holistic relationships	6, 12	-
3.	Design strategies for integrating holistic understanding and ethical principles into professional practices, considering the implications of human values in decision-making, production systems, and management models	6, 8, 12	-
Course Contents:			
Module 1			07 Hours
Introduction to Value Education: Understanding Value Education, Self-exploration as the Process for Value Education, Continuous Happiness and Prosperity – the Basic Human Aspirations, Right Understanding, Relationship and Physical Facility, Happiness and Prosperity – Current Scenario, Method to Fulfill the Basic Human Aspirations			
Module 2			07 Hours
Harmony in the Human Being: Understanding Human being as the Co-existence of the Self and the Body, Distinguishing between the Needs of the Self and the Body, The Body as an Instrument of the Self Lecture, Understanding Harmony in the Self Tutorial, Harmony of the Self with the Body to ensure self-regulation and Health.			
Module 3			07 Hours
Harmony in the Family, Nature and Existence: Harmony in the Family – the Basic Unit of Human Interaction, Values in Human-to-Human Relationship, ‘Trust’– the Foundational Value in Relationship, ‘Respect’ – as the Right Evaluation, Understanding Harmony in the Society, Vision for the Universal Human Order.			
Whole existence as Coexistence: Understanding the harmony in the Nature, Interconnectedness and mutual fulfilment among the four orders of nature recyclability and self-regulation in nature. Include practice sessions to discuss human being as cause of imbalance in nature (film “Home” can be used), pollution, depletion of resources and role of technology etc.			
Module 4			07 Hours
Implications of the Holistic Understanding – a Look at Professional Ethics: Natural Acceptance of Human Values, Definitiveness of (Ethical) Human Conduct A Basis for Humanistic Education, Humanistic Constitution and Universal Human Order, Competence in Professional Ethics, Holistic Technologies, Production Systems and Management Models, Typical Case Studies, Strategies for Transition towards Value-based Life and Profession.			
Self-Learning Activities- <ol style="list-style-type: none"> 1. Sharing about One self and Exploring Natural Acceptance 2. Exploring Harmony of Self with the Body 3. Exploring the Feeling of Respect 4. Exploring the Four Orders of Nature Lecture and Exploring Co-existence in Existence 5. Exploring Humanistic Models in Education, Exploring Steps of Transition towards Universal Human Order 			

Text Books:

1. The Textbook: A Foundation Course in Human Values and Professional Ethics, R R Gaur, R Asthana, GP Bagaria, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-47-1
2. The Teacher's for a Foundation Course in Human Values and Professional Ethics, R R Gaur, R Asthana, G P Bagaria, 2nd Revised Edition, Excel Books, New Delhi, 2019. ISBN 978-93-87034-53-2

Reference Books:

1. Jeevan Vidya: Ek Parichaya, ANagaraj, Jeevan Vidya Prakashan, Amarkantak, 1999.
2. Human Values, A.N. Tripathi, New Age Intl. Publishers, New Delhi, 2004.
3. The Story of Stuff (Book).
4. The Story of My Experiments with Truth-by Mohandas Karamchand Gandhi
5. Small is Beautiful-E.F Schumacher.
6. Slow is Beautiful-Cecile Andrews
7. Economy of Permanence-JCKumarappa
8. Bharat Mein Angreji Raj-Pandit Sunderlal.
9. Redis covering India-by Dharampal
10. Hind Swarajor Indian Home Rule-by Mohandas K. Gandhi.
11. India Wins Freedom-Maulana Abdul Kalam Azad
12. Vivekananda-Romain Rolland(English)
13. Gandhi-Romain Rolland(English)

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1						2	2	2	2			2		
CO2						2	2	2	2			2		
CO3						2	2	2	2			2		

Ability Enhancement Course-III

Course Title	Project Management with Git		
Course Code	23AI4091	L-T-P	(0-0-2)1
Exam	3 Hrs.	Hours/Week	3
SEE	50 Marks	Total Hours	40
<p>Course Objective: Provide students with advanced knowledge and practical skills in prompt engineering for AI systems, covering text completion, zero-shot classification, text summarization, question answering, multimodal prompt engineering, prompt optimization, transfer learning, adversarial attacks, and ethical considerations.</p> <p>Course Outcomes: At the end of the course, student will be able to:</p>			
#	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply commands related to Collaboration and Remote Repositories	1	-
2.	Analyse and change the git history	3	-
3.	Create and manage the branches	3,5	-
4.		3,5	-
<p>Week 1: Setting Up and Basic Commands</p> <p>Initialize a new Git repository in a directory. Create a new file and add it to the staging area and commit the changes with an appropriate commit message.</p> <p>Week 2: Creating and Managing Branches</p> <p>Create a new branch named "feature-branch." Switch to the "master" branch. Merge the "feature-branch" into "master."</p> <p>Week 3: Creating and Managing Branches</p> <p>Write the commands to stash your changes, switch branches, and then apply the stashed changes.</p> <p>Week 4: Collaboration and Remote Repositories</p> <p>Clone a remote Git repository to your local machine.</p> <p>Week 5: Collaboration and Remote Repositories</p> <p>Fetch the latest changes from a remote repository and rebase your local branch onto the updated remote branch.</p> <p>Week 6: Collaboration and Remote Repositories</p> <p>Write the command to merge "feature-branch" into "master" while providing a custom commit message for the merge.</p> <p>Week 7: Git Tags and Releases</p>			

Write the command to create a lightweight Git tag named "v1.0" for a commit in your local repository.

Week 8: Advanced Git Operations

Write the command to cherry-pick a range of commits from "source-branch" to the current branch

Week 9: Analysing and Changing Git History

Given a commit ID, how would you use Git to view the details of that specific commit, including the author, date, and commit message?

Week 10: Analysing and Changing Git History

Write the command to list all commits made by the author "JohnDoe" between "2023-01-01" and "2023-12-31."

Week 11: Analysing and Changing Git History

Write the command to display the last five commits in the repository's history

Week 12: Analysing and Changing Git History

Write the command to undo the changes introduced by the commit with the ID "abc123".

Text Books:

1. Version Control with Git, 3rd Edition, by Prem Kumar Ponuthurai, Jon Loeliger Released October 2022, Publisher(s): O'Reilly Media, Inc

Reference Books:

1. Robert W Sebesta, "Programming the World Wide Web", 8th Edition, Pearson Edition, 2014.
 2. Chris Bates, "Web Programming Building Internet Applicatoins", 3rdEditoin, Wiley India, 2014.
- James Lee, Brent Ware, "Open Source Web Development with LAMP", Pearson Education, 2013.

MOOCS:

https://online-degree.swayam2.ac.in/mri22_01_d03_s1_el10/preview

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	1													
CO2		2												
CO3			2										3	
CO4				2	3				3	3		2	3	

Course Title		WEB APPLICATION DEVELOPMENT LABORATORY	
Course Code	23AI4082	L-T-P-C	(0-0-2) 1
Exam Hrs.	3	Hours / Week	2
SEE	50 Marks	Total Hours	28
Course Objective: equip students with the skills to develop dynamic web applications using comprehensive range of web technologies. Course Outcomes (COs): Upon completion of the course, students shall be able to:			
No.	Course Outcomes	Mapping to POs	Mapping to PSOs
1.	Apply the basic web development constructs to build the web pages	1	-
2.	Analyze the given scenario and build the webpage using suitable web development techniques	2	-
3.	Design and develop interactive web pages	3	1
4.	Create an end-to-end web pages connected to database using modern tools and present the results	4, 5, 9, 10, 12	1
Course Contents:			
Content			
Lab 1:Setting Up Environment - Install and configure a local server environment (e.g., XAMPP, WAMP). -Set up PHP, MySQL, Apache, and a text editor for coding. -Verify functionality by running a simple PHP script and creating a basic HTML page.			
Lab 2:HTML Basics - Learn HTML syntax, elements, and attributes. - Create a webpage structure using HTML tags, including headings, paragraphs, lists, and links. - Understand semantic HTML and its importance for accessibility and SEO.			
Lab 3:CSS Basics - Understand the basics of CSS, including selectors, properties, and values. - Style HTML elements using CSS to control layout, typography, colors, and backgrounds. - Explore CSS box model and positioning techniques.			
Lab 4:More CSS Techniques - Dive deeper into CSS with advanced styling techniques such as CSS Flexbox and CSS Grid for layout design. - Implement responsive design principles using media queries to create websites that adapt to different screen sizes.			
Lab 5:Basic JavaScript - Introduce JavaScript syntax, variables, data types, and operators. - Write simple scripts to manipulate the DOM, such as changing text content, modifying styles, and handling events.			
Lab 6:DOM Manipulation with JavaScript - Explore the Document Object Model (DOM) and its relationship with HTML elements. - Use JavaScript to select DOM elements and manipulate their properties and attributes. - Implement basic interactivity by responding to user actions with event listeners and handlers.			
Lab 7:Introduction to PHP - Learn PHP fundamentals, including variables, data types, and control structures. - Write PHP scripts to perform basic operations such as arithmetic calculations and string manipulation. - Understand the role of PHP in server-side scripting and dynamic web content generation.			
Lab 8:Working with Forms in PHP - Handle form data using PHP, retrieve and process form submissions on the server.			

- Perform form validation and sanitization to ensure data integrity and security.
- Store form data in variables, arrays, or databases for further processing.

Lab 9:XML Basics

- Introduce XML (eXtensible Markup Language) and its syntax.
- Create XML documents to represent structured data in a human-readable format.
- Explore XML elements, attributes, and namespaces.

Lab 10:Connecting PHP with MySQL

- Connect PHP scripts to a MySQL database using MySQLi or PDO.
- Execute SQL queries to perform CRUD operations (Create, Read, Update, Delete) on database records.
- Understand the importance of parameterized queries to prevent SQL injection attacks.

Lab 11:Session Management and File Handling in PHP

- Manage user sessions using PHP session handling mechanisms.
- Implement user authentication and authorization to control access to web pages and features.
- Explore file handling in PHP, including reading from and writing to files for data storage and retrieval.

Lab 12: Building Dynamic Web Applications

- Integrate HTML, CSS, JavaScript, and PHP to build dynamic web applications.
- Implement features such as user registration, login/logout functionality, user profile management, and data CRUD operations.
- Emphasize best practices for organizing code, separating concerns, and maintaining code readability and scalability.

Lab 13:Project-based Lab

- Work on a project that integrates concepts learned throughout the course, focusing on HTML, CSS, JavaScript, PHP, and XML.
- Design and develop a complete web application or website, incorporating responsive design principles and interactive features.
- Present the project to the class, highlighting the use of HTML, CSS, JavaScript, PHP, and XML for web development.

Text Books:

1. Learning PHP, MySQL, JavaScript, CSS & HTML5, Robin Nixon, Oreilly, 2016.

Reference Books:

1. Robert W Sebesta, "Programming the World Wide Web", 8th Edition, Pearson Edition, 2014.
2. Chris Bates, "Web Programming Building Internet Applications", 3rd Edition, Wiley India, 2014.
3. James Lee, Brent Ware, "Open Source Web Development with LAMP", Pearson Education, 2013.

MOOCS:

1. https://online-degree.swavam2.ac.in/mri22_01_d03_s1_el10/preview

Practical Components:

Guided Experiments:

1. Write a program to set up a local server environment using XAMPP or WAMP for PHP development. Include instructions for configuring PHP, MySQL, and Apache.
2. Write a program to create a simple webpage structure using HTML tags. Include headings, paragraphs, lists, and links in your webpage.
3. Write a program to style HTML elements using CSS to control layout, typography, colors, and backgrounds. Apply CSS styles to headings, paragraphs, and lists.
4. Write a program to implement CSS Flexbox for layout design. Create a webpage layout with flexible boxes that adjust based on screen size.
5. Write a program to create a simple JavaScript script that manipulates the DOM. Use JavaScript to change the text content of an HTML element dynamically.
6. Write a program to select DOM elements using JavaScript and manipulate their properties and attributes. Use event listeners to respond to user actions.

7. Write a program to create a simple PHP script that performs basic operations such as arithmetic calculations and string manipulation. Display the results on a webpage.
8. Write a program to create an HTML form and handle form data using PHP. Implement form validation to ensure that all required fields are filled out before submitting the form.
9. Write a program to create an XML document representing structured data. Include XML elements, attributes, and namespaces in your document.
10. Write a program to connect PHP scripts to a MySQL database and execute SQL queries to perform CRUD operations on database records. Display the results on a webpage.
11. Write a program to manage user sessions using PHP session handling mechanisms. Implement user authentication and authorization to control access to web pages and features.
12. Develop a dynamic web application that integrates HTML, CSS, JavaScript, and PHP to implement user registration, login/logout functionality, user profile management, and data CRUD operations.

Open ended Experiment:

1. Design and develop a complete web application or website that incorporates concepts learned throughout the course, including HTML, CSS, JavaScript, PHP, and XML

Course Articulation Matrix

Course Outcomes	Program Outcomes [POs]													
	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	1													
CO2		2												
CO3			2										3	
CO4				2	3				3	3		2	3	